EE 330 Lecture 37

High Frequency Operation of Amplifiers Digital Circuit Design

- Basic Logic Gates
- Properties of Logic Families

Exam Schedule

Final Wed May 11 7:30 a.m.



As a courtesy to fellow classmates, TAs, and the instructor

Wearing of masks during lectures and in the laboratories for this course would be appreciated irrespective of vaccination status

Review from Last Lecture Parasitic Capacitance Summary



	Cutoff	Ohmic	Saturation
C _{GS}	CoxWL _D	0.5C _{OX} WL	CoxWL _D +(2/3)C _{OX} WL
	CoxWL _D	0.5C _{OX} WL	CoxWL _D
	CoxWL (or less)	0	0
	$C_{BOT}A_{S}+C_{SW}P_{S}$	C _{BOT} A _S +C _{SW} P _S +0.5WLC _{BOTCH}	C _{BOT} A _S +C _{SW} P _S +(2/3)WLC _{BOTCH}
C _{BD}	$C_{BOT}A_{D}+C_{SW}P_{D}$	C _{BOT} A _D +C _{SW} P _D +0.5WLC _{BOTCH}	$C_{BOT}A_{D}+C_{SW}P_{D}$

Review from Last Lecture Parasitic Capacitance Summary





High Frequency Large Signal Model

High Frequency Small Signal Model

Often V_{BS} =0 and C_{BG} =0, so simplifies to



Review from Last Lecture

High Frequency Small-Signal Model



Often V_{BS} =0 and C_{BG} =0, so simplifies to



High Frequency Small-Signal Model

Often V_{BS} =0 and C_{BG} =0 and C_{GD} and g_0 can be neglected so simplifies farther to



Neglecting C_{GD} which is high frequency feedback from output to input often simplifies analysis considerably

Parasitic Capacitance Implications



The parasitic capacitances inherently introduce an upper limit on how fast either digital circuits or analog circuits can operate in a given process

Two parameters, f_{MAX} and f_{T} , (not defined here) are two metric that are used to specify the fundamental speed limit in a semiconductor process

The dominant parasitic capacitances for most circuits are C_{GS} and C_{BD}

$f_{\rm T}$ and $f_{\rm MAX}$ for a semiconductor process

 $f_{\rm T}$ is defined to be the frequency where the short-circuit current gain of a transistor drops to unity

 f_{MAX} is defined to be the frequency where the power gain of the transistor drops to unity (related to the maximum frequency of oscillation in a process)

$$f_{T} \simeq \frac{3}{4\pi} \frac{\mu V_{EB}}{L_{\min}^{2}} = \frac{3}{16\pi} \frac{\mu \left| V_{DD} - V_{TH} \right|}{\left(\lambda - LD \right)^{2}}$$

 $\rm f_{T}$ strongly dependent on $\rm V_{EB}$

for the ON 0.5u process

$$u_n C_{OX} = 100 u A/V^2$$

 $C_{OX} = 2.4 f F/u^2$
 $\lambda = 0.2 u$
 $LD = .05 u$
 $V_{THn} = 0.8 V$
 $u_n = 400 cm^2 A F^{-1} V^{-2}$
 $u_n = 400 cm^2 A F^{-1} V^{-2}$
 $At V_{EB} = 1V, f_T = 25 G H z$

Note: As feature sizes shrink with process nodes, V_{EB-MAX} will typically drop linearly but L_{min} will drop quadratically thus f_T gets much larger in small feature processes

$f_{\rm T}$ and $f_{\rm MAX}$ for a semiconductor process



Fig. 7. (a) Maximum stable gain (MSG) and maximum available gain (MAG) for different channel lengths and (b) the cutoff frequency (f_T) and maximum oscillation frequency (f_{max}) as functions of the channel length.

For 0.18u process, $V_D = 2V$, $V_G = 1.2V$

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Parasitic Capacitance Summary



High Frequency Large Signal Model

High Frequency Small Signal Model (saturation region)

Often V_{BS} =0 and C_{BG} =0 in saturation, so simplifies to



High Frequency Small-Signal Model

(Saturation Region)



Often V_{BS} =0 and C_{BG} =0, so simplifies to

High Frequency Small-Signal Model

Often V_{BS} =0 and C_{BG} =0 and C_{GD} and g_0 can be neglected so simplifies farther to

Neglecting C_{GD} which is high frequency feedback from output to input often simplifies analysis considerably

Recall:

Small-signal and simplified dc equivalent elements

Have not yet considered situations where the small capacitor is relevant in small-signal analysis

Recall:

Small-signal and simplified dc equivalent elements

Have not yet considered situations where the small capacitor is relevant in small-signal analysis

Consider a bipolar amplifier first where C_3 is a small capacitor but not a parasitic capacitor

Recall:

If capacitors are large

 $A_{V} = -g_{m1} \bullet R_{3} / R_{L}$

What if C_1 and C_2 large but C_3 is not large?:

What if C_1 and C_2 large but C_3 not large?:

From KCL:

$$\begin{array}{l} \boldsymbol{\mathcal{V}}_{OUT}\left(\boldsymbol{s}\boldsymbol{C}_{3}+\boldsymbol{G}_{L}\right)=\boldsymbol{\mathcal{V}}_{s}\boldsymbol{s}\boldsymbol{C}_{3} \\ \boldsymbol{\mathcal{V}}_{1}\left(\boldsymbol{s}\boldsymbol{C}_{3}+\boldsymbol{G}_{3}\right)+\boldsymbol{g}_{m1}\boldsymbol{\mathcal{V}}_{N}=\boldsymbol{\mathcal{V}}_{OUT}\boldsymbol{s}\boldsymbol{C}_{3} \end{array} \right\}$$

Solving:

$$\frac{\mathcal{V}_{OUT}}{\mathcal{V}_{N}} = -\frac{-sC_{3}g_{m1}}{sC_{3}(G_{L}+G_{3})+G_{3}G_{L}}$$

Equivalently:

$$\frac{\mathcal{V}_{OUT}}{\mathcal{V}_{N}} = -\frac{g_{m1}sC_{3}R_{3}R_{L}}{sC_{3}(R_{L}+R_{3})+1}$$

Serves as a first-order high-pass filter

Consider parasitic C_{GS} and C_{DB}

Solving:

$$\frac{\mathcal{V}_{OUT}}{\mathcal{V}_{N}} = -\frac{-g_{m1}}{sC_{DB}+G_{D}}$$

Equivalently:

$$\frac{v_{OUT}}{v_{N}} = -\frac{-g_{m1}R_{D}}{sC_{DB}R_{D}+1}$$

Consider parasitic C_{GS} , C_{GD} , and C_{DB}

Device parasitics problematic at high frequencies

 C_{DB} , C_{GD} and C_{GS} effects can be significant

Value of parasitic capacitances strongly dependent upon layout

Device parasitics usually not a problem at audio frequencies

Causes gain to decrease at high frequencies: has one high frequency LHP pole and one high frequency RHP zero.

Consider parasitic C_{GS} and C_{DB}

Example: Determine the small-signal voltage gain and the 3dB bandwidth. Consider only the effects of C_{DB} on the BW. Assume a 0.5u process with V_{TH} =0.75V and the layout of the transistor shown.

$$I_{DQ} = 100 \,\mu A \,/\, V^2 \,\frac{10}{2 \cdot 1} (2 - 0.75)^2 = 0.78 \,m A$$
$$I_{DQ} R_D = 0.78 \,m A \cdot 2K = 1.56$$

Example: Determine the small-signal dc voltage gain and the 3dB bandwidth. Consider only the effects of C_{DB} on the BW. Assume a 0.5u process with V_{TH} =0.75V and the layout of the transistor shown.

Solution continued:

Sinusoidal Steady State Response for Linear Systems

$$V_{\rm IN}(t) \longrightarrow A_v(s) \longrightarrow V_{\rm OUT}(t)$$

Key Result from EE 201

If $V_{IN} = V_m sin(\omega t + \theta)$ where V_m is small (so linear operation maintained)

Steady state output is also a sinusoid given by

$$V_{OUT}(t) = V_m |A_V(j\omega)| \sin(\omega t + \theta + \angle A_V(j\omega))$$

Sinusoidal Steady State Response for Linear Systems

If $V_{IN} = V_m \sin(\omega t + \theta)$

For V_m small, small-signal steady state output given by

$$V_{OUT}(t) = V_m \frac{g_{m1}R_D}{\sqrt{\left(\omega C_{DB}R_D\right)^2 + 1}} \sin\left(\omega t + \theta - 180^\circ - \tan^{-1}\left(\frac{\omega C_{DB}R_D}{1}\right)\right)$$

Digital Circuit Design

Most of the remainder of the course will be devoted to digital circuit design

Verilog

module gates (input logic [3:0] a,b, output logic [3:0] y1,y2,y3,y4,y5); assign y1 = a&b; //AND assign y2 = a | b; //OR assign y3 = a ^ b; //XOR assign y4 = ~(a & b); //NAND assign y5 = ~(a | b); //NOR endmodule

A rendering of a small standard cell with three metal layers (<u>dielectric</u> has been removed). The sand-colored structures are metal interconnect, with the vertical pillars being contacts, typically plugs of tungsten. The reddish structures are <u>polysilicon</u> gates, and the solid at the bottom is the crystalline silicon bulk

Standard Cell Library

VHDL

library IEEE; use IEEE.STD_LOGIC_1164.all;

entity gates is

port(a,b: in STD_LOGIC_VECTOR(3 dowto 0); y1,y2,y3,y4,y5:out STD_LOGIC_VECTOR(3 downto 0)); end;

architecture synth of gates is begin

```
y1 <= a and b;
y2 <= a or b;
y3 <= a xor b;
y4 <= a nand b;
y5 <= a nor b;
end;
```


Digital Circuit Design

Hierarchical Design

- Basic Logic Gates
- Properties of Logic Families
- Characterization of CMOS
 Inverter
- Static CMOS Logic Gates
 - Ratio Logic
- Propagation Delay
 - Simple analytical models
 - FI/OD
 - Logical Effort
 - Elmore Delay
- Sizing of Gates
 - The Reference Inverter

- Propagation Delay with Multiple Levels of Logic
- Optimal driving of Large Capacitive Loads
- Power Dissipation in Logic Circuits
- Other Logic Styles
- Array Logic
- Ring Oscillators

Multiple Levels of Abstraction

Bottom

Multiple Sublevels in Each Major Level All Design Steps may not Fit Naturally in this Description

Behavioral: Describes what a system does or what it should do

- **Structural :** Identifies constituent blocks and describes how these blocks are interconnected and how they interact
- **Physical :** Describes the constituent blocks to both the transistor and polygon level and their physical placement and interconnection

Multiple representations often exist at any level or sublevel

Example: Two distinct representations at the physical level (polygon sublevel)

Example: Two distinct representations at physical level (schematic sublevel)

Example: Three distinct representations at the structural/behavioral level (gate sublevel)

 $C = A \oplus B$

In each domain, multiple levels of abstraction are generally used.

Consider Physical Domain

- Consider lowest level to highest
 - 0 placement of diffusions, thin oxide regions, field oxide, ect. on a substrate.
 - polygons identify all mask information (not unique)
 - 2 transistors (not unique)
 - 3 gate level (not unique)
 - 4 cell level

Adders, Flip Flop, MUTs,...

Information Type

PG data G.D.F Netlist HDL Description

Structural Domain:

- DSP
- Blocks (Adders, Memory, Registers, etc.
- Gates
- Transistor

Information Type

HDL

Netlists

Behavior Domain (top down):

- Application
- Programs
- Subroutines
- Boolean Expressions

Information Type

High-Level Language HDL

Representation of Digital Systems

Standard Approach to Digital Circuit Design

8 – level representation

- 1. Behavioral Description
 - Technology independent
- RTL Description (Register Transfer Level)
 (must verify (1) ⇔ (2))
- 3. RTL Compiler

Registers and Combinational Logic Functions

- 4. Logic Optimizer
- 5. Logic Synthesis

Generally use a standard call library for synthesis

(sublevels 6-8 not shown on this slide)

Frontend design

Representation of Digital Systems

Standard Approach to Digital Circuit Design

- 1. Behavioral Description
 - Technology independent
- 2. RTL Description
 - (must verify (1) \Leftrightarrow (2))
- 3. RTL Compiler

Registers and Combinational Logic Functions

4. Logic Optimizer

5. Logic Synthesis

Generally use a standard call library for synthesis

Backend design

6. Place and Route

(physically locates all gates and registers and interconnects them)

- 7. Layout Extraction
 - DRC
 - Back Annotation
- 8. Post Layout simulation

May necessitate a return to a higher level in the design flow

Logic synthesis, though extensively used, often is not as efficient nor as optimal for implementing some important blocks or some important functions

These applications generally involve transistor level logic circuit design that may combine one or more different logic design styles

Logic Optimization

What is optimized (or minimized)?

- Number of Gates
- Number or Levels of Logic
- Speed
- Delay
- Power Dissipation
- Area
- Cost
- Peak Current
- • •

Depends Upon What User Is Interested In

Standard Cell Library

- Set of primitive building blocks that have been pre-characterized for dc and high frequency performance
- Generally includes basic multiple-input gates and flip flops
- P-cells often included
- Can include higher-level blocks
 - Adders, multipliers, shift registers, counters,...
- Cell library often augmented by specific needs of a group or customer

Digital Circuit Design

- Hierarchical Design
 - **Basic Logic Gates**
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 - Logical Effort
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Logic Circuit Block Design

Many different logic design styles

•Static Logic Gates

•Complex Logic Gates

Pseudo NMOS

•Pass Transistor Logic

•Dynamic Logic Gates

•Domino Logic

•Zipper Logic

•Output Prediction Logic

Various logic design styles often combined in the implementation of one logic block

- $\mathbf{Y} = \overline{\mathbf{X}}$ X ->-- Y
- X -> Y $\mathbf{Y} = \mathbf{X}$
- $A \rightarrow Y$ $\mathbf{Y} = \mathbf{A} + \mathbf{B}$
- A B Y $\mathbf{Y} = \mathbf{A} \bullet \mathbf{B}$
- $\mathbf{Y} = \overline{\mathbf{A} + \mathbf{B}}$
- $\mathbf{Y} = \overline{\mathbf{A} \bullet \mathbf{B}}$
- $\mathbf{Y} = \mathbf{A} \oplus \mathbf{B}$
- $\mathbf{Y} = \overline{\mathbf{A} \oplus \mathbf{B}}$

- AOI A -B ⁻ >∽ Y C D
 - $\mathbf{Y} = \overline{\mathbf{A} \bullet \mathbf{B} + \mathbf{C} \bullet \mathbf{D}}$
- OAI **b**— **Y** C D

>>- Y

— Y

 A_1

 A_1

 A_1 A_n

- $\mathbf{Y} = \overline{(\mathbf{A} + \mathbf{B}) \bullet (\mathbf{C} + \mathbf{D})}$
- $Y = A_1 + A_2 + ... A_n$
 - $\mathbf{Y} = \overline{\mathbf{A}_1 + \mathbf{A}_2 + \dots \mathbf{A}_n}$
 - $\mathbf{Y} = \mathbf{A}_1 \bullet \mathbf{A}_2 \bullet \dots \mathbf{A}_n$
 - $\mathbf{Y} = \overline{\mathbf{A}_1 \bullet \mathbf{A}_2 \bullet \dots \mathbf{A}_n}$

Question: How many basic one and two input gates exist and how many of these are useful?

The set of NOR gates is complete

Any combinational logic function can be realized with only multiple-input NOR gates

The set of NAND gates is complete

Any combinational logic function can be realized with only multiple-input NAND gates

Performance of the BASIC gates is critical!

A gate logic family can be formed based upon a specific design style for implementing logic functions

Many different gate logic family types exist NMOS, PMOS, CMOS, TTL, ECL, RTL, DCTL,... Substantial differences in performance from one family type to another

Power, Area, Noise Margins,

It suffices to characterize the inverter of a logic family and then express the performance of other gates in that family in terms of the performance of the inverter.

What characteristics are required and desirable for an inverter to form the basis for a useful logic family?

Stay Safe and Stay Healthy !

End of Lecture 37